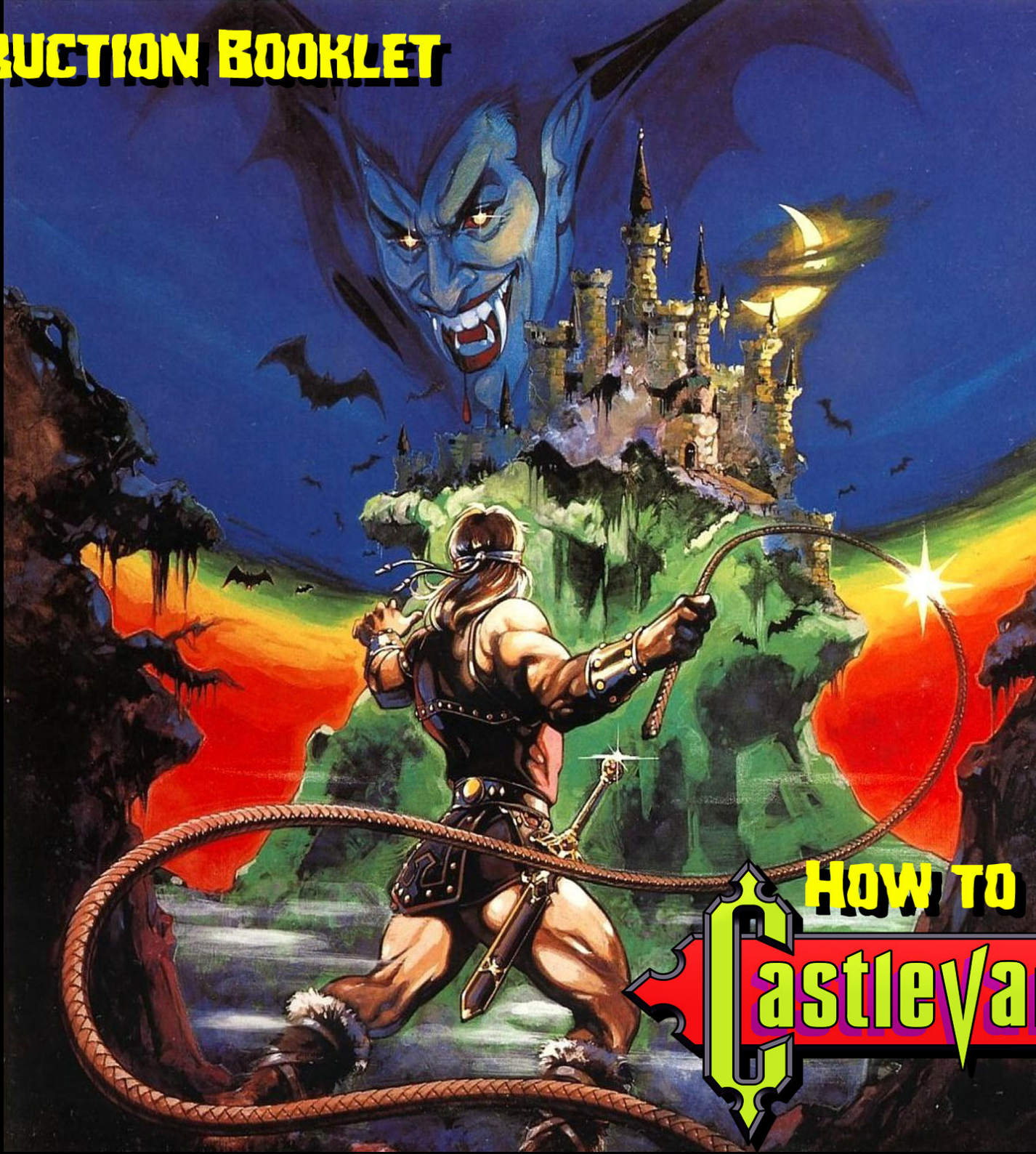


INSTRUCTION BOOKLET



BY KHEFZ
2017

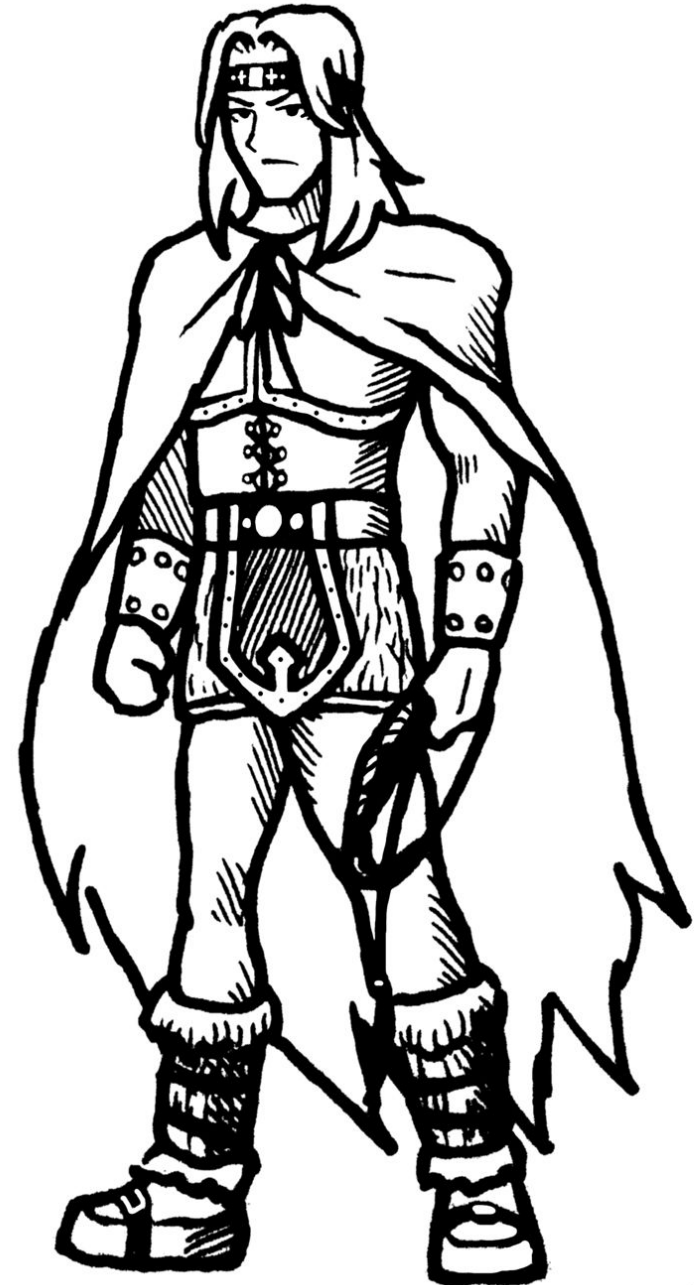


HOW TO PLAY

Castlevania

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THE LEGEND OF DRACULA

During the Middle Ages, there was a peaceful land named Transylvania. Its people speak of the legend of Count Dracula, which says:

'Once in a hundred years, the power of Christ is weakened by humans with evil hearts, who pray for the resurrection of Dracula, the Prince of Darkness. With each resurrection, he becomes more powerful than before'

The last time Dracula was revived, the entire world was covered in darkness. However, a hero named Christopher Belmont set out to defeat him. Christopher defeated Dracula and peace returned to the countryside of Transylvania, at least for another hundred years.

Then, one Easter night, a Transylvanian village was celebrating the resurrection of Christ with a grand carnival. Meanwhile, outside the village, at the abandoned ruins of a monastery, a group of paganists were conducting a black mass, a ritual where human blood is poured into the remains of Dracula in order to bring him back to life. A dark thunderstorm covered the entire village and the monastery was struck by lightning. Dracula, the Prince of Darkness, had returned!

A young man named Simon, the descendant of the Belmont clan, has come forth to help out in this crisis. Armed with a whip with mysterious powers, passed down to him from his father, he sets out to Dracula's castle on his own...

HOW TO PLAY

Castlevania can be played by one player. The player must use Control (1).

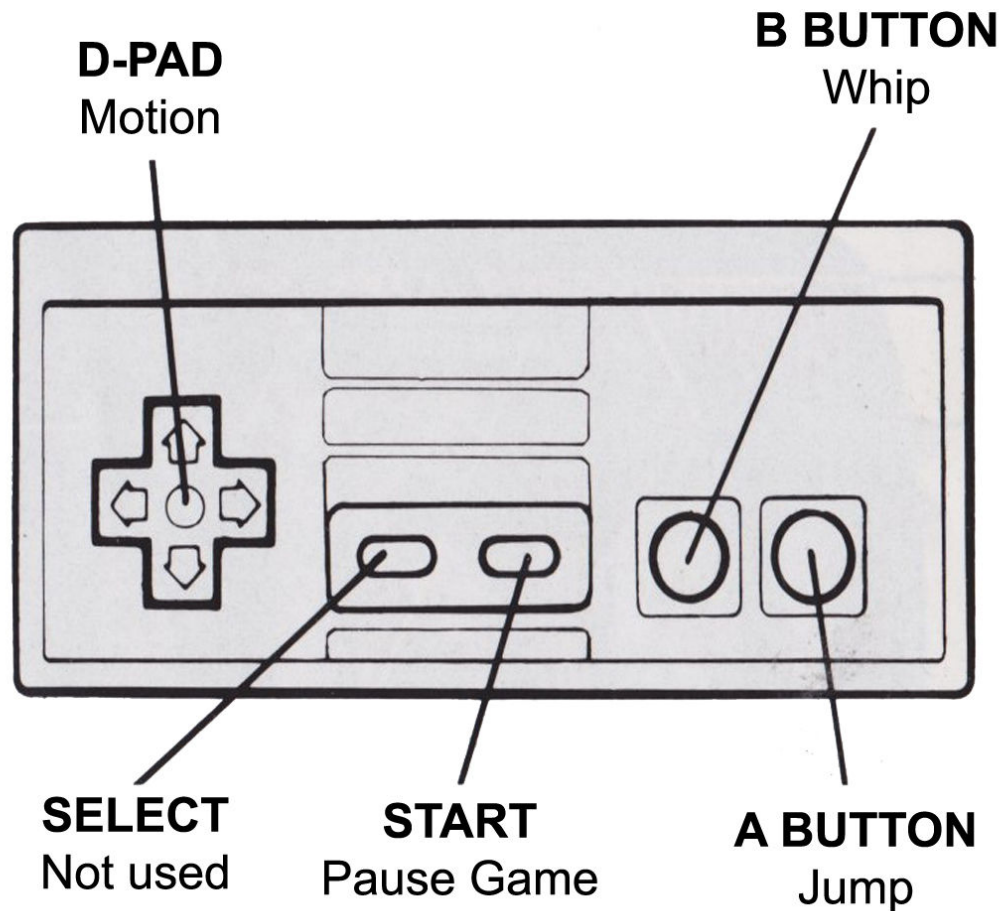
The object is to move through the passages and stairways of the castle to reach the highest tower and defeat Dracula.

The player must dodge or destroy every creature and obstacle on his or her path. Use the Control as instructed in the next pages to guide the hero Simon Belmont. You must walk, jump, crouch and use his Whip and Sub-Weapons to advance in the castle and reach your goal.

To begin the game, press START button at the title screen.



CONTROL FUNCTIONS



To throw a Sub-Weapon, press the Whip Button (B) while holding the D-Pad UP.
To jump forward, press the Jump Button (A) while walking with the D-Pad.
To crouch and dodge danger, hold the D-Pad DOWN while standing.
You should also master whipping while jumping or crouching.

THE GAME SCREEN



The PLAYER health bar decreases every time you suffer damage from enemies or traps. If it reaches zero, you lose a life.

When the ENEMY health bar reaches zero, the Boss is destroyed.

Your current Sub-Weapon is indicated in the center.

The Heart Counter displays your remaining ammo for Sub-Weapons.

“P” is the Player Lives Counter. It shows how many lives you have left. If you lose them all, the game is over.

F - If the TIMER runs out, before you finish the Block, you lose a life.

THE CREATURES

These are the monsters you'll find inside Castle Dracula. Fight or avoid them as fast as you can. Defeating them gives you a given amount of points. If you take down more than one monster with a single Sub-Weapon, you may earn bonus points for this feat.



VAMPIRE BAT
200 Points



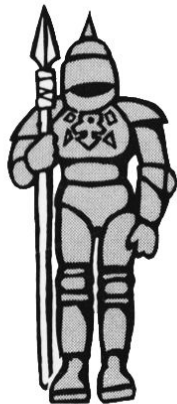
ZOMBIE
100 Points



BLACK PANTHER
200 Points



FISH MAN
300 Points



SPEAR KNIGHT
400 Points



SKELETON
300 Points



MEDUSA HEAD
300 Points



RAVEN
200 Points



GHOST
300 Points



FLEA MAN
500 Points



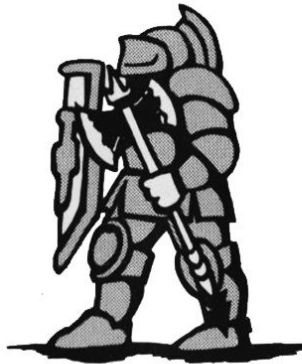
BONE PILLAR
400 Points



EAGLE
300 Points



WHITE DRAGON
1000 Points



AXE KNIGHT
500 Points



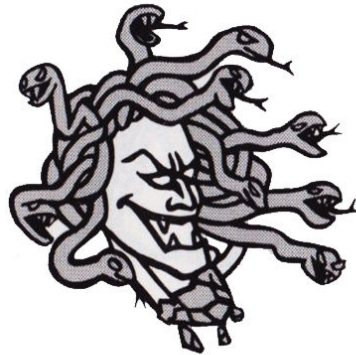
BLOODY SKELETON
400 Points

THE BOSSES

The last guardian of each Block, ending with the Count himself. They are pretty durable and take several hits to be defeated. Develop a strategy by studying their attack patterns and figuring out which weapons are better against each of them!



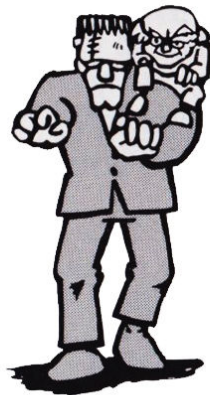
GIANT BAT
3000 Points



QUEEN MEDUSA
3000 Points



MUMMY
3000 Points



THE CREATURE & IGOR
5000 Points



DEATH
7000 Points



COUNT DRACULA
50000 Points

HELPFUL ITEMS

These items may be hidden inside candles, torches or even walls or the floor. Some enemies also randomly drop them when defeated.



HEART

Ammo for Sub-Weapons.
Sizes are Small and Big.



MONEY BAG

Adds a certain
amount to your Score.



FLAIL

Upgrades the Whip's
power and/or range.



MEAT

Eat it to recover
Simon's Health bar.



DOUBLE SHOT

Enables you to fire two
Sub-Weapons in sequence.
There's also the Triple Shot.



ROSARY

Instantly eliminates
all enemies on screen.



INVISIBILITY JAR

Makes Simon invisible
and immune to
enemy attacks.



CRYSTAL BALL

Grab it to move to
the next Block after
beating a Boss creature.

SUB-WEAPONS

Besides the Whip, Simon Belmont can master five other types of vampire hunting tools called Sub-Weapons. He can carry only one at time. Each weapon offers different strategic advantages against stronger foes, but require Hearts to be used, so choose wisely the best time to launch them.



DAGGER

Fast but weak.
A basic projectile.



AXE

Flies upward.
Great against
foes above you.



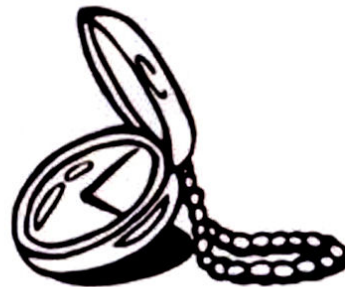
HOLY WATER

Breaks on the floor
and creates flames.
A deadly trap for enemies.



CROSS

Comes back
like a boomerang
when thrown.
May score
multiple hits.



STOPWATCH

Freezes time for a moment.
Consumes 5 hearts.
Some bosses are totally
immune to its effect.

WELCOME TO CASTLE DRACULA



Dracula is waiting for you at the top of the highest tower.
To get there, you must cross six Blocks ("levels"). They are:

- 1 - Entrance
- 2 - The Chapel
- 3 - Ramparts

- 4 - Underground
- 5 - The Dungeon
- 6 - Clock Tower

DISCLAIMER

Castlevania, Simon Belmont and other related elements are property of Konami. No copyright infringement intended.

This instruction booklet is meant to mimic the classic 80's NES style as a fan tribute. Since it wasn't made for commercial distribution and it wasn't licensed by Nintendo (and it obviously doesn't come with an actual Game Pak), I'm skipping all that legal stuff about warranty, compliance and whatevs.



This file is supposed to come inside the Ultimate Castlevania hack package I've uploaded in a few reliable game hacking and Castlevania-related websites.

This must be pretty obvious at this point but, please, don't sell this booklet, the box or, of course, the hack itself. No profit should be obtained from this work. Also, the law says you must already own the original Castlevania Game Pak before you can mess with ROMs and hacks and stuff.

That's pretty much it. Enjoy!

- KHEFZ



2017

**ORIGINAL ART BY KHEFZ
COMPLETELY UNLICENSED**